

More Practice with Linked Lists

```
1 public class SLList {
2     private class IntNode {
3         public int item;
4         public IntNode next;
5         public IntNode(int item, IntNode next) {
6             this.item = item;
7             this.next = next;
8         }
9     }
10
11     private IntNode first;
12
13     public void addFirst(int x) {
14         first = new IntNode(x, first);
15     }
16 }
```

- 1.1 Implement `SLList.insert` which takes in an integer `x` and an integer `position`. It inserts `x` at the given `position`. If `position` is after the end of the list, insert the new node at the end.

For example, if the `SLList` is $5 \rightarrow 6 \rightarrow 2$, `insert(10, 1)` results in $5 \rightarrow 10 \rightarrow 6 \rightarrow 2$ and if the `SLList` is $5 \rightarrow 6 \rightarrow 2$, `insert(10, 7)` results in $5 \rightarrow 6 \rightarrow 2 \rightarrow 10$. Additionally, for this problem assume that `position` is a non-negative integer.

```
1 public void insert(int item, int position) {
2
3     if (first == null || position == 0) {
4         addFirst(item);
5         return;
6     }
7     IntNode currentNode = first;
8     while (position > 1 && currentNode.next != null) {
9         position--;
10        currentNode = currentNode.next;
11    }
12    IntNode newNode = new IntNode(item, currentNode.next);
13    currentNode.next = newNode;
14 }
```

- 1.2 Add another method to the `SLList` class that reverses the elements. Do this using the existing `IntNode` objects (you should not use `new`).

```

1  public void reverse() {
2
3      if (first == null || first.next == null) {
4          return;
5      }
6
7      IntNode ptr = first.next;
8      first.next = null;
9
10     while (ptr != null) {
11         IntNode temp = ptr.next;
12         ptr.next = first;
13         first = ptr;
14         ptr = temp;
15     }
16 }

```

- 1.3 *Extra:* If you wrote `reverse` iteratively, write a second version that uses recursion (you may need a helper method). If you wrote it recursively, write it iteratively.

```

1  public void reverseRecur() {
2      first = reverseHelper(first);
3  }
4
5  private IntNode reverseHelper(IntNode lst) {
6      if (lst == null || lst.next == null) {
7          return lst;
8      } else {
9          IntNode endOfReversed = lst.next;
10         IntNode reversed = reverseHelper(lst.next);
11         endOfReversed.next = lst;
12         lst.next = null;
13         return reversed;
14     }
15 }

```

Arrays

- 2.1 Consider a method that inserts an `int item` into an `int[] arr` at the given position. The method should return the resulting array. For example, if `x = [5, 9, 14, 15]`, `item = 6`, and `position = 2`, then the method should return `[5, 9, 6, 14, 15]`. If `position` is past the end of the array, insert `item` at the end of the array.

Is it possible to write a version of this method that returns `void` and changes `arr` in place (i.e., destructively)? *Hint:* These arrays are filled meaning an array containing `n` elements will have length `n`.

No, because arrays have a fixed size, so to add an element, you need to create a new array.

Extra: Fill in the below according to the method signature:

```

1 public static int[] insert(int[] arr, int item, int position) {
2
3     int[] result = new int[arr.length + 1];
4     position = Math.min(arr.length, position);
5     for (int i = 0; i < position; i++) {
6         result[i] = arr[i];
7     }
8     result[position] = item;
9     for (int i = position; i < arr.length; i++) {
10        result[i + 1] = arr[i];
11    }
12    return result;
13 }

```

- 2.2 Consider a method that destructively reverses the items in `arr`. For example calling `reverse` on an array `[1, 2, 3]` should change the array to be `[3, 2, 1]`. Write the reverse method:

```

1 public static void reverse(int[] arr) {
2
3     for (int i = 0; i < arr.length / 2; i++) {
4         int j = arr.length - i - 1;
5         int temp = arr[i];
6         arr[i] = arr[j];
7         arr[j] = temp;
8     }
9 }

```

2.3 *Extra:* Write a non-destructive method `replicate(int[] arr)` that replaces the number at index `i` with `arr[i]` copies of itself. For example, `replicate([3, 2, 1])` would return `[3, 3, 3, 2, 2, 1]`. For this question assume that all elements of the array are positive.

```
1 public static int[] replicate(int[] arr) {  
  
1     int total = 0;  
2     for (int item : arr) {  
3         total += item;  
4     }  
5     int[] result = new int[total];  
6     int i = 0;  
7     for (int item : arr) {  
8         for (int counter = 0; counter < item; counter++) {  
9             result[i] = item;  
10            i++;  
11        }  
12    }  
13    return result;  
14 }
```