CS 61B	Data Structures	
Spring 2019	Josh Hug	Dis

1 Our First Java Program

Below is our first Java program of the semester. Next to each line, write out what you think the code will do when run. *This exercise is adapted from Head First Java*.

```
1 int size = 27;
                                       // Declares a variable of type int and assigns it the value
        27. In Java, all variables must be declared before they are used
 2
   String name = "Fido";
                                       // Declares a variable of type String and assigns it the
        variable "Fido"
   Dog myDog = new Dog(name, size); // Declares and initializes a new variable of type Dog. Calls
 3
         the Dog constructor to create a new object of type Dog
                                       // Declares a new variable of type int and assigns it the
   int x = size - 5;
 4
        value 22
 5
   if (x < 15) {
                                       // If x is less than 15, calls the bark method on an instance
         of the Dog class. Since x is 22, myDog.bark is not called
 6
        myDog.bark(8);
 7
   }
 8
 9
   while (x > 3) {
                                       // Checks if x is greater than 3 and if so calls myDog's play
         method. Subtracts 1, and as long as x is bigger than 3, goes back to the beginning of the
        loop. Play happens a total of 19 times.
10
        x -= 1;
       myDog.play();
11
12
   }
13
                                       // Declares an array of ints and initializes it to {2, 4, 6,
   int[] numList = {2, 4, 6, 8};
14
         8}
   System.out.print("Hello ");
                                       // Prints the String "Hello " to the standard output
15
   System.out.println("Dog: " + name); // Prints the String "Dog: Fido" to the standard output and
16
        then terminates the line
17
                                        // Prints the String "4" to the standard output and then
18
   System.out.println(numList[1]);
        terminates the line. In Java, arrays are indexed from 0
19
   if (numList[3] == 8) {
                                        // numList[3] is equal to 8
20
        System.out.println("potato");
                                        // Prints the String "potato" to the standard output and
            then terminates the line
21 }
```

2 Mystery

This is a function (a.k.a. method). It takes an array of integers and an integer as arguments, and returns an integer.

```
1 public static int mystery(int[] inputArray, int k) {
2     int x = inputArray[k];
3     int answer = k;
4     int index = k + 1;
5     while (index < inputArray.length) {
6         if (inputArray[index] < x) {
</pre>
```

Describe in English what mystery returns if inputArray = [3, 0, 4, 6, 3] and k = 2.

It returns the index of the smallest element that occurs at or after index k in the array, in this case, 4. If k is greater than or equal to the length of the array or less than 0, an ArrayIndexOutOfBoundsException will be thrown, though this exception is not something you'd know without running the program.

The variable x keeps track of the smallest element found so far and the variable answer keeps track of the index of this element. The variable index keeps track of the current position in the array. The while loop steps through the elements of the array starting from index k + 1 and if the current element is less than x, x and answer are updated.

Extra: This is another function. It takes an array of integers and returns nothing.

```
public static void mystery2(int[] inputArray) {
1
2
        int index = 0;
3
       while (index < inputArray.length) {</pre>
            int targetIndex = mystery(inputArray, index);
4
5
            int temp = inputArray[targetIndex];
            inputArray[targetIndex] = inputArray[index];
6
7
            inputArray[index] = temp;
8
            index = index + 1;
9
       }
10 }
```

Describe what mystery2 does if inputArray = [3, 0, 4, 6, 3].

If mystery2 is called on the array 3, 0, 4, 6, 3 then after the method runs, the array will be 0, 3, 3, 4, 6. Given any array, the method mystery2 sorts the elements of the array in increasing order.

At the beginning of each iteration of the while loop, the first index elements of the array are in sorted order. Then the method mystery is called to find the index of the smallest element of the array occurring at or after index. The element at the index returned by mystery is then swapped with the element at position index so that the first index + 1 elements of the array are in sorted order.

This algorithm is called selection sort. We will talk about it more later on in the course.

3 Writing Your First Program

Implement fib which takes in an integer n and returns the *n*th Fibonacci number.

```
The Fibonacci sequence is 0, 1, 1, 2, 3, 5, 8, 13, 21, ....
```

```
public static int fib(int n) {
```

[0.75in]

```
1 if (n <= 1) {
2 return n;
3 } else {
4 return fib(n - 1) + fib(n - 2);
5 }
6 }</pre>
```

Extra: Implement fib in 5 lines or fewer. Your answer must be efficient.

```
public static int fib2(int n, int k, int f0, int f1) {
```

```
1 if (n == k) {
2 return f0;
3 } else {
4 return fib2(n, k + 1, f1, f0 + f1);
5 }
6 }
```